

# Fast Map Segmentation Method Based on Spectral Partition For Robot Semantic Navigation

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# Introduction

## Background:

- Simultaneous localization and mapping(SLAM) are a fundamental ability for autonomous robot.
- External global map are not available in most of robot's application.
- Divide the global map into some local map can greatly increase the performance in SLAM algorithm
- Map partitioning is a good way to achieve the harmonization between computer and human in the field of environment recognition.

## Difficulties:

- Most SLAM algorithm and map partitioning method have a Huge time-complexity
- Hard to present a criteria for map partition progress.
- Establish the relationship (or conditional independency) between different sub-maps.

# Introduction

Contents of this paper:

- Presents an adaptive map partitioning method based on spectral clustering and silhouette coefficient.
- Presents different criterion to build similarity matrix:
  - Nearest neighbour criteria
  - Hausdroff distance criteria
  - Feature point criteria
- Presents an online map partitioning method synchronization with robot exploring process.

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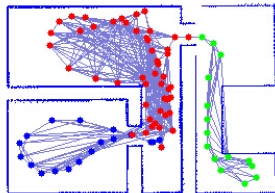


Figure : An Result of map partitioning method

# Map Partitioning Algorithm

## Spectral Clustering

Spectral clustering is an efficient computational technique based on a generalized eigenvalue problem, and it has been applied successfully in different areas.

The Process of Spectral clustering:

- Construct similarity matrix by the object differences
- Construct normalization Laplacian matrix by similarity matrix
- Calculate the smallest  $k$  eigenvalues and eigenvectors
- Cluster the feature vectors

# Map Partitioning Algorithm

Problems:

- Why use spectral clustering, but other clustering algorithm. e.g:K-Means, Hierarchical Clustering
- Why the clustering result of Laplacian matrix's eigenvectors can represent the clustering result of samples?
- How to calculate the difference between different samples?

# Map Partitioning Algorithm

Calculate similarity matrix and Laplacian matrix

Similarity Matrix:

$$S = \begin{pmatrix} 0 & S_{12} & S_{13} & \cdots & S_{1n} \\ S_{12} & 0 & S_{23} & \cdots & S_{2n} \\ S_{13} & S_{23} & 0 & \cdots & S_{3n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ S_{1n} & S_{2n} & S_{3n} & \cdots & S_{nn} \end{pmatrix} \quad (1)$$

Laplacian Matrix:

$$L_{i,j}^{sym} = \begin{cases} 1 & i = j, deg(v_i) \neq 0 \\ -\frac{1}{\sqrt{deg(v_i)deg(v_j)}} & i \neq j, S_{ij} \neq 0 \\ 0 & otherwise \end{cases} \quad (2)$$

# Map Partitioning Algorithm

## Nearest neighbour criteria

- Find the optimize match between two observation results
- Calculate the sum of each match's distance
- Don't need to extract features of the map
- Time complexity is acceptable as the size of observation result is small(when use Laser range finder)

$$S(r_a, r_b) = \sum_{r_{bi} \in r_b} \|f(r_{bi}) - r_{bi}\| \quad (3)$$

- $r_a, r_b$ : observation results
- $f(r_{bi})$ : The  $r_{bi}$ 's match point in  $r_a$



# Map Partitioning Algorithm

## Hausdroff distance criteria

The main idea of Hausdroff distance is to measure the maximum mismatch of two point sets. This metric is defined as follows:

$$\begin{cases} H(X, Y) = \max(h(X, Y), h(Y, X)) \\ h(X, Y) = \max(x_i) \min(y_j) \|x_i - y_j\| \\ h(Y, X) = \max(y_i) \min(x_j) \|x_i - y_j\| \end{cases} \quad (4)$$

- The form is simple and easy to implement.
- Time complexity is high, but a designed data structure can greatly decrease the time complexity.

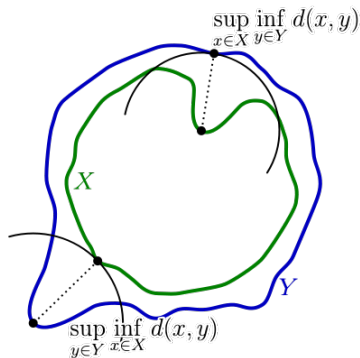


Figure : Hasudroff Distance

# Map Partitioning Algorithm

## Feature point criteria

- A simple and fast way to measure the similarity of different observation results
- Both time and space complexity is very good
- Generate discrete value

$$S_{ij} = \text{card}(\{x \mid x \in X_i \text{ and } x \in X_j\}) \quad (5)$$

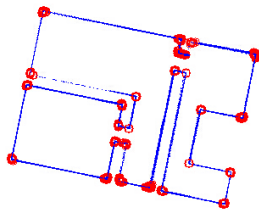


Figure : Feature Point Extraction

# Map Partitioning Algorithm

Adaptive clustering method

For each cluster  $X_i$  in the above clustering result and each sample  $x_j \in X_i$ . The cohesion factor  $a_i$  is the average distance between every other sample in the cluster  $X_i$ . And the separation factor  $b_i$  is the minimum average distance between  $x_j$  and every other sample not in cluster  $X_i$ . Defined as follows:

$$a_i = \frac{\sum_{m=1}^{|X_i|} S(x_j, x_m)}{|X_j|} \quad j \neq i \quad (6)$$

$$b_i = \min\left(\frac{\sum_{m=1}^{|X_i|} S(x_j, x_m)}{|X_j|}\right) \quad j \neq i \quad (7)$$

For the sample  $x_j$ , silhouette coefficient is:

$$s_i = \frac{(b_i - a_i)}{\max(a_i, b_i)} \quad (8)$$

# Map Partitioning Algorithm

Adaptive clustering method

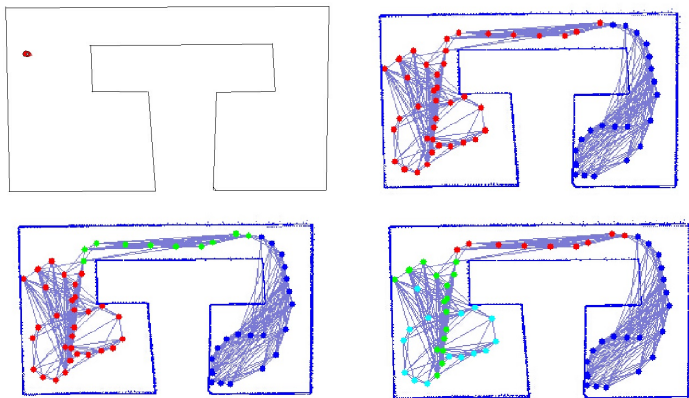


Figure : Silhouette coefficient in different cluster numbers

## Online Map Partitioning

- 1 Autonomous mobile robot wanders in the room and explores part of the global map.
- 2 Archive separation threshold  $T$  with offline map partitioning method.  $T$  is the maximum similarity between each cluster.
- 3 For a new scanning result  $X_i$ , calculate the similarity  $S_{ij}$  between  $X_i$  and every other cluster center  $Z_j$ . Determine the category of that result with  $S_{ij}$  as follow:
  - If  $S_{ij} \leq \theta T$  ( $0 \leq \theta \leq 1$  is a pre given parameter determined by the complexity of map). Then  $X_i$  and  $Z_j$  belongs to same category.
  - If  $S_{ij} \geq \theta T$ , Then  $X_i$  and  $Z_j$  do not belongs to the same category.
  - If  $\theta T \leq S_{ij} \leq T$ , Then do not consider the belonging of  $X_i$ .
- 4 If for each center  $Z_j$ ,  $S_{ij} \geq T$ , Then such scanning result belongs to a new cluster and take that result as a cluster center.
- 5 If  $X_i$  and  $Z_i$  belongs to the same category and the amount of scanner result in  $Z_i$  is  $t$ , then set cluster center with the equation below:

$$Z_i(t+1) = \frac{1}{t+1} [tZ_i(t) + X_i] \quad (9)$$

# Online Map Partitioning

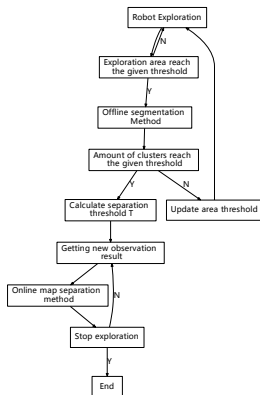


Figure : Digram of online map partitioning method

## Experimental Result

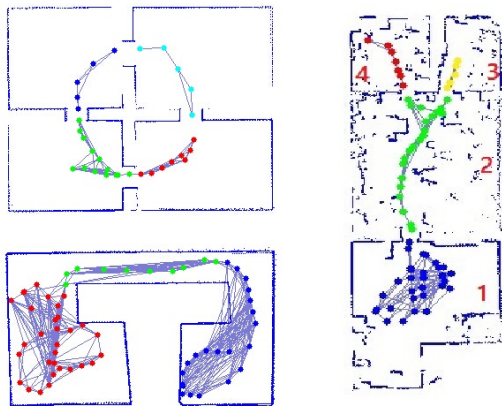


Figure : Experimental Result In Simulation Platform

## Experimental Result

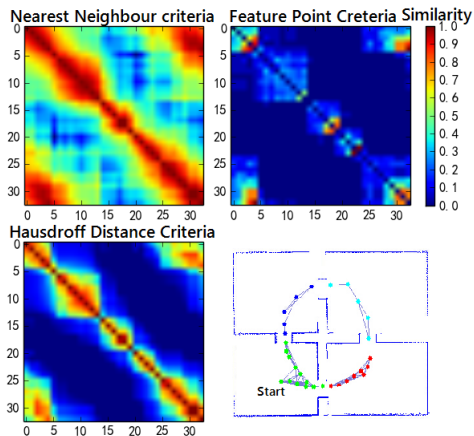


Figure : Similarity Matrix Generated By Different Similarity Measurement Criteria



## Experimental Result

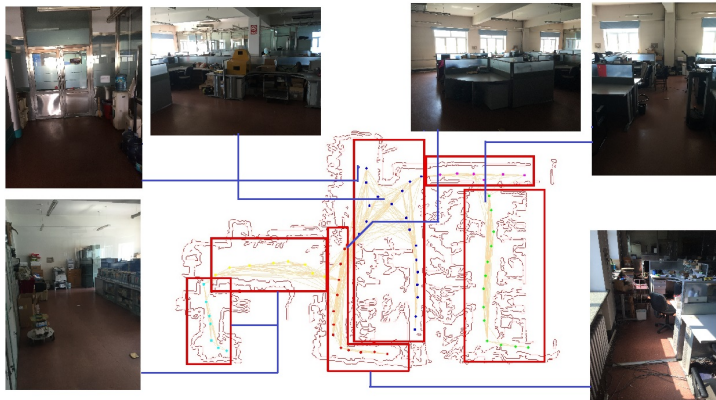


Figure : Map Partitioning Result In Real World

## Conclusions And Future Work

### Conclusions:

- Presents an adaptive map partitioning method based on spectral clustering and silhouette coefficient.
- Presents different criterion to build similarity matrix:
  - Nearest neighbour criteria
  - Hausdroff distance criteria
  - Feature point criteria
- Presents an online map partitioning method synchronization with robot exploring process.

### Future Work:

- Building an human-computer harmonize system with map partitioning and object recognition.
- Optimize the online partitioning method.
- Parallel Processing of map partitioning algorithms.

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# Q&A